

```
> restart:
with(LinearAlgebra):
```

**Università degli studi di Roma La Sapienza
Meccanica applicata alle macchine per
allievi iscritti al Corso di Laurea in Ingegneria Meccanica
A.A. 2008 - 2009
Formule di riferimento per l'esercitazione
DEDUZIONE DELLE EQUAZIONI DI VINCOLO
NELLE COORDINATE NATURALI**

Si ha $[q] := [x_B, y_B, x_C, y_C]^T$ che si partiziona nei due vettori
 $[y] := [y_B, x_C, y_C]$ delle variabili dipendenti e
 $[x] := [x_B]$ delle variabili indipendenti (corrispondono ai moventi)

In questo esempio si ha:

$n = 4$ coordinate lagrangiane

$m = 3$ coordinate di vincolo dedotte dalla definizione delle 4 cerniere

$F = n - m = 1$ gradi di libertà, ovvero dimensioni del vettore $[x]$ delle coordinate lagrangiane moventi.

DEFINIZIONE DELLE COORDINATE NATURALI

la manovella 2 è definita dalle coordinate x_2 ed y_2 del baricentro e l'angolo di rotazione della manovella stessa (assoluto rispetto all'asse x)

la posizione della manovella è rappresentata dallo spostamento definito da un piano solidale con il telaio ad un piano sovrapposto al riferimento solidale con la manovella.

Lo stesso vale per le posizioni della biella e dell'asta cedente.

DEFINIZIONE DEI VINCOLI nelle coordinate naturali

Definizione delle equazioni di vincolo sulle 4 cerniere

CERNIERA A, COMUNE AI CORPI 1 E 2

```
> psi := Vector(3):
```

```
psi[1] := xB^2 + yB^2 - l[2]^2;
psi[2] := (xC-xB)^2 + (yC-yB)^2 - l[3]^2;
psi[3] := (xC-l[1])^2 + yC^2 - l[4]^2;
```

$$\psi_1 := xB^2 + yB^2 - l_2^2$$

$$\psi_2 := (xC - xB)^2 + (yC - yB)^2 - l_3^2$$

$$\psi_3 := (xC - l_1)^2 + yC^2 - l_4^2$$

Vettore dei vincoli $\Psi(q) = 0$

```
> psi;
```

$$\begin{bmatrix} xB^2 + yB^2 - l_2^2 \\ (xC - xB)^2 + (yC - yB)^2 - l_3^2 \\ (xC - l_1)^2 + yC^2 - l_4^2 \end{bmatrix}$$

le coordinate lagrangiane sono in questo caso le 9 coordinate assolute (tre angoli e sei coordinate dei baricentri delle aste
essendo 8 le equazioni di vincolo abbiamo un solo parametro libero (corrispondente al grado di libertà del sistema

INCOGNITE E SET di EQUAZIONI

```
> set_lagrangiane := {yB, xC, yC, xB};
set_incognite := {yB, xC, yC};
set_espressioni := {}:
for i from 1 to 3 do set_espressioni := set_espressioni union
{psi[i]} od:
set_espressioni;
qq := Vector([ yB, xC, yC, xB ]);
uu := SubVector(qq, [1..3]);
vv := SubVector(qq, [4]);
```

$$set_lagrangiane := \{xB, xC, yB, yC\}$$

$$set_incognite := \{xC, yB, yC\}$$

$$\{xB^2 + yB^2 - l_2^2, (xC - xB)^2 + (yC - yB)^2 - l_3^2, (xC - l_1)^2 + yC^2 - l_4^2\}$$

$$qq := \begin{bmatrix} yB \\ xC \\ yC \\ xB \end{bmatrix}$$

$$uu := \begin{bmatrix} yB \\ xC \\ yC \end{bmatrix}$$

$$vv := \begin{bmatrix} xB \end{bmatrix}$$

Espressione dello jacobiano del vettore delle equazioni di vincolo e suoi minori di interesse

```
> psi_q := Matrix(3,4,linalg[ jacobian ](psi,[yB,xC,yC,xB]));
psi_u := Matrix(3,3,SubMatrix(psi_q,1..3,1..3));
psi_v := Matrix(3,1,SubMatrix(psi_q,1..3,4..4));
```

$$psi_q := \begin{bmatrix} 2 yB & 0 & 0 & 2 xB \\ -2 yC + 2 yB & 2 xC - 2 xB & 2 yC - 2 yB & -2 xC + 2 xB \\ 0 & 2 xC - 2 l_1 & 2 yC & 0 \end{bmatrix}$$

$$psi_u := \begin{bmatrix} 2 yB & 0 & 0 \\ -2 yC + 2 yB & 2 xC - 2 xB & 2 yC - 2 yB \\ 0 & 2 xC - 2 l_1 & 2 yC \end{bmatrix}$$

$$psi_v := \begin{bmatrix} 2 xB \\ -2 xC + 2 xB \\ 0 \end{bmatrix}$$

```
> d_psi_u := subs(yB=yB(t),xC=xC(t),yC=yC(t),xB=xB(t),psi_u);
d_psi_v := subs(yB=yB(t),xC=xC(t),yC=yC(t),xB=xB(t),psi_v);
```

$$d_psi_u := \begin{bmatrix} 2 yB(t) & 0 & 0 \\ -2 yC(t) + 2 yB(t) & 2 xC(t) - 2 xB(t) & 2 yC(t) - 2 yB(t) \\ 0 & 2 xC(t) - 2 l_1 & 2 yC(t) \end{bmatrix}$$

$$d_psi_v := \begin{bmatrix} 2 xB(t) \\ -2 xC(t) + 2 xB(t) \\ 0 \end{bmatrix}$$

```

> psi_u_pu := Matrix(3,3):
  for ii from 1 to 3 do for jj from 1 to 3 do psi_u_pu[ii,jj]:=
    diff(d_psi_u[ii,jj],t) od od:
  psi_u_pu;
  psi_v_pu := Matrix(3,1):
  for ii from 1 to 3 do for jj from 1 to 1 do psi_v_pu[ii,jj]:=
    diff(d_psi_v[ii,jj],t) od od:
  psi_v_pu;

```

$$\begin{bmatrix} \left[2 \left(\frac{d}{dt} yB(t) \right), 0, 0 \right], \right. \\ \left[-2 \left(\frac{d}{dt} yC(t) \right) + 2 \left(\frac{d}{dt} yB(t) \right), 2 \left(\frac{d}{dt} xC(t) \right) - 2 \left(\frac{d}{dt} xB(t) \right), 2 \left(\frac{d}{dt} yC(t) \right) \right. \\ \left. - 2 \left(\frac{d}{dt} yB(t) \right) \right], \\ \left. \left[0, 2 \left(\frac{d}{dt} xC(t) \right), 2 \left(\frac{d}{dt} yC(t) \right) \right] \right] \\ \begin{bmatrix} 2 \left(\frac{d}{dt} xB(t) \right) \\ -2 \left(\frac{d}{dt} xC(t) \right) + 2 \left(\frac{d}{dt} xB(t) \right) \\ 0 \end{bmatrix}$$

Determinante del minore dello jacobiano psi_y

```

> Det_psi_u := simplify(Determinant(d_psi_u));
  Det_psi_u := -8 yB(t) (yC(t) xB(t) - yC(t) l_1 - yB(t) xC(t) + yB(t) l_1)

```

Matrice inversa del minore psi_y

```

> Inv_psi_u := MatrixInverse(d_psi_u);

```

$$\begin{aligned}
 \text{Inv_psi_u} := & \begin{bmatrix} \frac{1}{2 yB(t)}, 0, 0 \end{bmatrix}, \\
 & \begin{bmatrix} -\frac{1}{2} \frac{(-yC(t) + yB(t)) yC(t)}{yB(t) (-yC(t) xB(t) + yC(t) l_1 + yB(t) xC(t) - yB(t) l_1)}, \\ \frac{1}{2} \frac{yC(t)}{-yC(t) xB(t) + yC(t) l_1 + yB(t) xC(t) - yB(t) l_1}, \\ \frac{1}{2} \frac{-yC(t) + yB(t)}{-yC(t) xB(t) + yC(t) l_1 + yB(t) xC(t) - yB(t) l_1} \end{bmatrix},
 \end{aligned}$$

$$\left[\frac{1}{2} \frac{(-yC(t) + yB(t)) (xC(t) - l_1)}{yB(t) (-yC(t) xB(t) + yC(t) l_1 + yB(t) xC(t) - yB(t) l_1)}, \right. \\ \left. - \frac{1}{2} \frac{xC(t) - l_1}{-yC(t) xB(t) + yC(t) l_1 + yB(t) xC(t) - yB(t) l_1}, \right. \\ \left. \frac{1}{2} \frac{xC(t) - xB(t)}{-yC(t) xB(t) + yC(t) l_1 + yB(t) xC(t) - yB(t) l_1} \right]$$

VALORI NOTI - semplificazione delle espressioni

```
> v_punto := Vector([VBx]);
```

$$v_punto := \begin{bmatrix} VBx \end{bmatrix}$$

Matrice inversa

```
> In_psi_u := Matrix(3,3):
for ii from 1 to 3 do for jj from 1 to 3 do
In_psi_u[ii,jj] := subs(yB(t)=yB,yC(t)=yC,xB(t)=xB,xC(t)=xC,
Inv_psi_u[ii,jj]):
od: od:
In_psi_u;
```

$$\left[\left[\frac{1}{2 yB}, 0, 0 \right], \right. \\ \left[- \frac{1}{2} \frac{(-yC + yB) yC}{yB (-yC xB + yC l_1 + yB xC - yB l_1)}, \frac{1}{2} \frac{yC}{-yC xB + yC l_1 + yB xC - yB l_1}, \right. \\ \left. \frac{1}{2} \frac{-yC + yB}{-yC xB + yC l_1 + yB xC - yB l_1} \right], \\ \left[\frac{1}{2} \frac{(-yC + yB) (xC - l_1)}{yB (-yC xB + yC l_1 + yB xC - yB l_1)}, - \frac{1}{2} \frac{xC - l_1}{-yC xB + yC l_1 + yB xC - yB l_1}, \right. \\ \left. \frac{1}{2} \frac{xC - xB}{-yC xB + yC l_1 + yB xC - yB l_1} \right]$$

Matrici psi_u e psi_v

```
> psi_u;
```

psi_v;

$$\begin{bmatrix} 2 yB & 0 & 0 \\ -2 yC + 2 yB & 2 xC - 2 xB & 2 yC - 2 yB \\ 0 & 2 xC - 2 l_1 & 2 yC \end{bmatrix}$$
$$\begin{bmatrix} 2 xB \\ -2 xC + 2 xB \\ 0 \end{bmatrix}$$

matrici psi_u_punto e psi_v_punto

```
> psi_u_punto := Matrix(3,3):  
  for ii from 1 to 3 do for jj from 1 to 3 do  
    psi_u_punto[ii,jj] := subs(diff(yB(t),t)=VBy,diff(yC(t),t)=VCy,  
    diff(xB(t),t)=VBx,diff(xC(t),t)=VCx,psi_u_pu[ii,jj]):  
  od: od:  
psi_u_punto;  
psi_v_punto := Matrix(3,1):  
  for ii from 1 to 3 do  
    psi_v_punto[ii,1] := subs(diff(yB(t),t)=VBy,diff(yC(t),t)=VCy,  
    diff(xB(t),t)=VBx,diff(xC(t),t)=VCx,psi_v_pu[ii,1]):  
  od:  
psi_v_punto;
```

$$\begin{bmatrix} 2 VBy & 0 & 0 \\ -2 VCy + 2 VBy & 2 VCx - 2 VBx & 2 VCy - 2 VBy \\ 0 & 2 VCx & 2 VCy \end{bmatrix}$$
$$\begin{bmatrix} 2 VBx \\ -2 VCx + 2 VBx \\ 0 \end{bmatrix}$$

CALCOLO DELLE VELOCITA'

```

> Rap := MatrixMatrixMultiply(In_psi_u,psi_v);
for jj from 1 to 3 do Rap[jj,1] := simplify(Rap[jj,1]) od:
Rap;
u_punto := - MatrixVectorMultiply(Rap,v_punto):
for jj from 1 to 3 do u_punto[jj] := simplify(u_punto[jj]) od:
u_punto;

```

$$\text{Rap} := \begin{bmatrix} \frac{x_B}{y_B} \\ -\frac{(-y_C + y_B) y_C x_B}{y_B (-y_C x_B + y_C l_1 + y_B x_C - y_B l_1)} + \frac{1}{2} \frac{y_C (-2 x_C + 2 x_B)}{-y_C x_B + y_C l_1 + y_B x_C - y_B l_1} \\ \frac{(-y_C + y_B) (x_C - l_1) x_B}{y_B (-y_C x_B + y_C l_1 + y_B x_C - y_B l_1)} - \frac{1}{2} \frac{(x_C - l_1) (-2 x_C + 2 x_B)}{-y_C x_B + y_C l_1 + y_B x_C - y_B l_1} \end{bmatrix}$$

$$\begin{bmatrix} \frac{x_B}{y_B} \\ -\frac{y_C (y_C x_B - y_B x_C)}{y_B (y_C x_B - y_C l_1 - y_B x_C + y_B l_1)} \\ \frac{(x_C - l_1) (y_C x_B - y_B x_C)}{y_B (y_C x_B - y_C l_1 - y_B x_C + y_B l_1)} \end{bmatrix}$$

$$\begin{bmatrix} -\frac{x_B V_B x}{y_B} \\ \frac{y_C (y_C x_B - y_B x_C) V_B x}{y_B (y_C x_B - y_C l_1 - y_B x_C + y_B l_1)} \\ -\frac{(x_C - l_1) (y_C x_B - y_B x_C) V_B x}{y_B (y_C x_B - y_C l_1 - y_B x_C + y_B l_1)} \end{bmatrix}$$

CALCOLO DELLE ACCELERAZIONI

```

> v_2_pu := Vector([ABx]);
H1 := MatrixVectorMultiply(psi_v,v_2_pu);
H2 := MatrixVectorMultiply(psi_u_punto,u_punto);
H3 := MatrixVectorMultiply(psi_v_punto,v_punto);
H0 := H1 + H2 + H3;
u_2_pu := - MatrixVectorMultiply(In_psi_u,H0);

```

$$v_2_pu := \begin{bmatrix} ABx \end{bmatrix}$$

$$H1 := \begin{bmatrix} 2 \ xB \ ABx \\ (-2 \ xC + 2 \ xB) \ ABx \\ 0 \end{bmatrix}$$

$$H2 := \left[\left[-\frac{2 \ VBy \ xB \ VBx}{yB} \right], \right. \\ \left[-\frac{(-2 \ VCy + 2 \ VBy) \ xB \ VBx}{yB} + \frac{(2 \ VCx - 2 \ VBx) \ yC \ (yC \ xB - yB \ xC) \ VBx}{yB \ (yC \ xB - yC \ l_1 - yB \ xC + yB \ l_1)} \right. \\ \left. - \frac{(2 \ VCy - 2 \ VBy) \ (xC - l_1) \ (yC \ xB - yB \ xC) \ VBx}{yB \ (yC \ xB - yC \ l_1 - yB \ xC + yB \ l_1)} \right], \\ \left[\frac{2 \ VCx \ yC \ (yC \ xB - yB \ xC) \ VBx}{yB \ (yC \ xB - yC \ l_1 - yB \ xC + yB \ l_1)} - \frac{2 \ VCy \ (xC - l_1) \ (yC \ xB - yB \ xC) \ VBx}{yB \ (yC \ xB - yC \ l_1 - yB \ xC + yB \ l_1)} \right] \Bigg]$$

$$H3 := \begin{bmatrix} 2 \ VBx^2 \\ (-2 \ VCx + 2 \ VBx) \ VBx \\ 0 \end{bmatrix}$$

$$u_2_pu := \left[\left[-\frac{1}{2} \frac{2 \ xB \ ABx - \frac{2 \ VBy \ xB \ VBx}{yB} + 2 \ VBx^2}{yB} \right], \right. \\ \left[\frac{1}{2} \frac{(-yC + yB) \ yC \ \left(2 \ xB \ ABx - \frac{2 \ VBy \ xB \ VBx}{yB} + 2 \ VBx^2 \right)}{yB \ (-yC \ xB + yC \ l_1 + yB \ xC - yB \ l_1)} \right. \\ - \frac{1}{2} \frac{1}{-yC \ xB + yC \ l_1 + yB \ xC - yB \ l_1} \left(yC \ \left((-2 \ xC + 2 \ xB) \ ABx \right. \right. \\ \left. \left. - \frac{(-2 \ VCy + 2 \ VBy) \ xB \ VBx}{yB} + \frac{(2 \ VCx - 2 \ VBx) \ yC \ (yC \ xB - yB \ xC) \ VBx}{yB \ (yC \ xB - yC \ l_1 - yB \ xC + yB \ l_1)} \right. \right. \\ \left. \left. - \frac{(2 \ VCy - 2 \ VBy) \ (xC - l_1) \ (yC \ xB - yB \ xC) \ VBx}{yB \ (yC \ xB - yC \ l_1 - yB \ xC + yB \ l_1)} + (-2 \ VCx + 2 \ VBx) \ VBx \right) \right) \\ \left. - \frac{1}{2} \frac{1}{-yC \ xB + yC \ l_1 + yB \ xC - yB \ l_1} \left((-yC \right. \right. \end{bmatrix}$$

$$\begin{aligned}
& + yB) \left(\frac{2 VCx yC (yC xB - yB xC) VBx}{yB (yC xB - yC l_1 - yB xC + yB l_1)} \right. \\
& \left. - \frac{2 VCy (xC - l_1) (yC xB - yB xC) VBx}{yB (yC xB - yC l_1 - yB xC + yB l_1)} \right) \Bigg], \\
& \left[- \frac{1}{2} \frac{(-yC + yB) (xC - l_1) \left(2 xB ABx - \frac{2 VBy xB VBx}{yB} + 2 VBx^2 \right)}{yB (-yC xB + yC l_1 + yB xC - yB l_1)} \right. \\
& + \frac{1}{2} \frac{1}{-yC xB + yC l_1 + yB xC - yB l_1} \left((xC - l_1) \left((-2 xC + 2 xB) ABx \right. \right. \\
& - \frac{(-2 VCy + 2 VBy) xB VBx}{yB} + \frac{(2 VCx - 2 VBx) yC (yC xB - yB xC) VBx}{yB (yC xB - yC l_1 - yB xC + yB l_1)} \\
& \left. - \frac{(2 VCy - 2 VBy) (xC - l_1) (yC xB - yB xC) VBx}{yB (yC xB - yC l_1 - yB xC + yB l_1)} + (-2 VCx + 2 VBx) VBx \right) \Bigg) \\
& - \frac{1}{2} \frac{1}{-yC xB + yC l_1 + yB xC - yB l_1} \left((xC \right. \\
& - xB) \left(\frac{2 VCx yC (yC xB - yB xC) VBx}{yB (yC xB - yC l_1 - yB xC + yB l_1)} \right. \\
& \left. - \frac{2 VCy (xC - l_1) (yC xB - yB xC) VBx}{yB (yC xB - yC l_1 - yB xC + yB l_1)} \right) \Bigg) \Bigg]
\end{aligned}$$

VALORI NUMERICI

```

> theta2 := evalf(20*(Pi/180));
omega2 := evalf(400*(2*Pi/60));
alpha2 := 0;
l[1] := 80;
l[2] := 20;
l[3] := 50;
l[4] := 70;
xB := l[2]*cos(theta2);
VB_mod := omega2 * l[2];
AB_mod := omega2^2 * l[2];

```

```

xB_punto := - VB_mod * sin(theta2);
xB_2_punti := - AB_mod * cos(theta2);
VBx := xB_punto;
ABx := xB_2_punti;

```

```

 $\theta_2 := 0.3490658504$ 

```

```

 $\omega_2 := 41.88790204$ 

```

```

 $\alpha_2 := 0$ 

```

```

 $l_1 := 80$ 

```

```

 $l_2 := 20$ 

```

```

 $l_3 := 50$ 

```

```

 $l_4 := 70$ 

```

```

xB := 18.79385242

```

```

VB_mod := 837.7580408

```

```

AB_mod := 35091.92674

```

```

xB_punto := -286.5301252

```

```

xB_2_punti := -32975.62461

```

```

VBx := -286.5301252

```

```

ABx := -32975.62461

```

```

> yB_0 := 10;
xC_0 := 40;
yC_0 := 40;
u_0 := Vector([yB_0,xC_0,yC_0]);
u_1 := Vector([0,0,0]);
u_2 := Vector([0,0,0]);
u_3 := Vector([0,0,0]);
u_4 := Vector([0,0,0]);
ps_num := Vector([0,0,0]);
I_psi_num := Matrix(3,3);
I_psi_num := evalf(eval(Inv_psi_u,[yB(t) = yB_0,xC(t) = xC_0,yC
(t) = yC_0]]):
ps_num[1] := subs(yB = yB_0,xC = xC_0,yC = yC_0,psi[1]):
ps_num[2] := subs(yB = yB_0,xC = xC_0,yC = yC_0,psi[2]):
ps_num[3] := subs(yB = yB_0,xC = xC_0,yC = yC_0,psi[3]):
ps_num:
u_1 := u_0 - MatrixVectorMultiply(I_psi_num,ps_num);
I_psi_num := evalf(eval(Inv_psi_u,[yB(t) = u_1[1],xC(t) = u_1
[2],yC(t) = u_1[3]])):

```

```

ps_num[1] := subs(yB = u_1[1],xC = u_1[2],yC = u_1[3],psi[1]):
ps_num[2] := subs(yB = u_1[1],xC = u_1[2],yC = u_1[3],psi[2]):
ps_num[3] := subs(yB = u_1[1],xC = u_1[2],yC = u_1[3],psi[3]):
ps_num:
u_2 := u_1 - MatrixVectorMultiply(I_psi_num,ps_num);
I_psi_num := evalf(eval(Inv_psi_u,[yB(t) = u_2[1],xC(t) = u_2
[2],yC(t) = u_2[3]])):
ps_num[1] := subs(yB = u_2[1],xC = u_2[2],yC = u_2[3],psi[1]):
ps_num[2] := subs(yB = u_2[1],xC = u_2[2],yC = u_2[3],psi[2]):
ps_num[3] := subs(yB = u_2[1],xC = u_2[2],yC = u_2[3],psi[3]):
ps_num:
u_3 := u_2 - MatrixVectorMultiply(I_psi_num,ps_num);
I_psi_num := evalf(eval(Inv_psi_u,[yB(t) = u_3[1],xC(t) = u_3
[2],yC(t) = u_3[3]])):
ps_num[1] := subs(yB = u_3[1],xC = u_3[2],yC = u_3[3],psi[1]):
ps_num[2] := subs(yB = u_3[1],xC = u_3[2],yC = u_3[3],psi[2]):
ps_num[3] := subs(yB = u_3[1],xC = u_3[2],yC = u_3[3],psi[3]):
ps_num:
u_4 := u_3 - MatrixVectorMultiply(I_psi_num,ps_num);

```

$$yB_0 := 10$$

$$xC_0 := 40$$

$$yC_0 := 40$$

$$u_0 := \begin{bmatrix} 10 \\ 40 \\ 40 \end{bmatrix}$$

$$u_1 := \begin{bmatrix} 7.33955555999999998 \\ 37.22369896499999970 \\ 58.47369896000000002 \end{bmatrix}$$

$$u_2 := \begin{bmatrix} 6.857376185299999970 \\ 35.44628699299999940 \\ 54.18931445100000013 \end{bmatrix}$$

$$u_3 := \begin{bmatrix} 6.840423860269999960 \\ 35.44243393309999914 \\ 53.98762819160000026 \end{bmatrix}$$

$$u_4 := \begin{bmatrix} 6.84040285426175920 \\ 35.4424286544461893 \\ 53.9872469708526026 \end{bmatrix}$$

GRAFICO DEL QUADRILATERO

```
> with(geometry):
  l_co := 0.5;
  rag_cer := 1;
  quadri := {};

  point(A1P, 0, 0):
  point(D1P, evalf(l[1]), 0):
  point(B1P, xB, u_4[1]):
  point(C1P, u_4[2], u_4[3]):

  circle(A1PC, [A1P, rag_cer]):
  circle(B1PC, [B1P, rag_cer]):
  circle(C1PC, [C1P, rag_cer]):
  circle(D1PC, [D1P, rag_cer]):

  segment(corp1, [A1P, D1P]):
  segment(corp2, [A1P, B1P]):
  segment(corp3, [B1P, C1P]):
  segment(corp4, [C1P, D1P]):

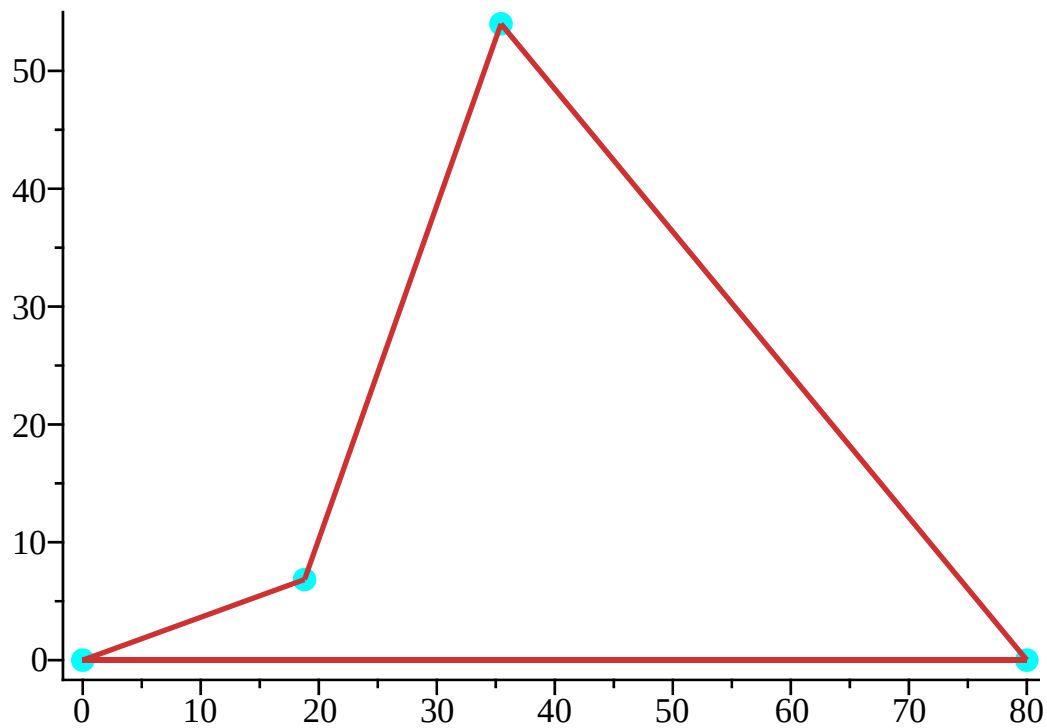
  quadri := quadri union {A1PC(color='cyan', thickness='3', filled=
'true'), corp1(color='orange', thickness='2')}:
  quadri := quadri union {B1PC(color='cyan', thickness='3', filled=
'true'), corp2(color='orange', thickness='2')}:
  quadri := quadri union {C1PC(color='cyan', thickness='3', filled=
'true'), corp3(color='orange', thickness='2')}:
  quadri := quadri union {D1PC(color='cyan', thickness='3', filled=
'true'), corp4(color='orange', thickness='2')}:

  draw(quadri, axes='framed');
```

$l_{co} := 0.5$

$rag_cer := 1$

$quadri := \{ \}$



```
> u_pu := Vector([0,0,0]):  
u_pu[1] := evalf(subs(yB=u_4[1],xC=u_4[2],yC=u_4[3],u_punto[1]))  
:  
u_pu[2] := evalf(subs(yB=u_4[1],xC=u_4[2],yC=u_4[3],u_punto[2]))  
:  
u_pu[3] := evalf(subs(yB=u_4[1],xC=u_4[2],yC=u_4[3],u_punto[3]))  
:  
u_pu;
```

$\begin{bmatrix} 787.2350507 \\ 582.1638808 \\ 480.4803008 \end{bmatrix}$

Individuazione del quadrilatero articolato (ovvero degli infiniti quadrilateri articolati)

Verifica della lunghezza delle aste ed assegnazione delle velocità

```
> distance(A1P,B1P);
distance(B1P,C1P);
distance(C1P,D1P);
evalf(distance(D1P,A1P));
midpoint(GG2,corp2);
detail(C1P);
detail(GG2);
VBy := u_pu[1];
VCx := u_pu[2];
VCy := u_pu[3];
```

20.00000000

50.00000000

70.00000000

80.00000000

GG2

name of the object C1P

form of the object point2d

coordinates of the point [35.4424286544461893, 53.9872469708526026]

name of the object GG2

form of the object point2d

coordinates of the point [9.396926210, 3.420201427]

VBy:= 787.2350507

VCx:= 582.1638808

VCy:= 480.4803008

```
> scala_V := 0.02;
G2_pos_x := evalf(xB/2);
G2_pos_y := evalf(u_4[1] / 2);
ext_V2_x := G2_pos_x + scala_V * (VBx/2);
ext_V2_y := G2_pos_y + scala_V * (u_pu[1]/2);
point(G2P,G2_pos_x,G2_pos_y);
point(EV2P,ext_V2_x,ext_V2_y);
segment(V2,[G2P,EV2P]):
```

```

G4_pos_x := u_4[2] + (l[1]-u_4[2])/2;
G4_pos_y := u_4[3]/2;
ext_V4_x := G4_pos_x + scala_V * (u_pu[2]/2);
ext_V4_y := G4_pos_y + scala_V * (u_pu[3]/2);
point(G4P,G4_pos_x,G4_pos_y):
point(EV4P,ext_V4_x,ext_V4_y):
segment(V4,[G4P,EV4P]):
G3_pos_x := xB + (u_4[2]-xB)/2;
G3_pos_y := u_4[1] + (u_4[3]-u_4[1])/2;
VG3x := VBx + (VCx - VBx)/2;
VG3y := u_pu[1] + (VCy - VBy)/2;
ext_V3_x := G3_pos_x + scala_V * VG3x;
ext_V3_y := G3_pos_y + scala_V * VG3y;
point(G3P,G3_pos_x,G3_pos_y):
point(EV3P,ext_V3_x,ext_V3_y):
segment(V3,[G3P,EV3P]):
quadri := quadri union {V2(color='green',thickness='2')}:
quadri := quadri union {V4(color='green',thickness='2')}:
quadri := quadri union {V3(color='green',thickness='2')}:
draw(quadri);

```

scala_V:= 0.02

G2_pos_x:= 9.396926210

G2_pos_y:= 3.420201427

G4_pos_x:= 57.72121432

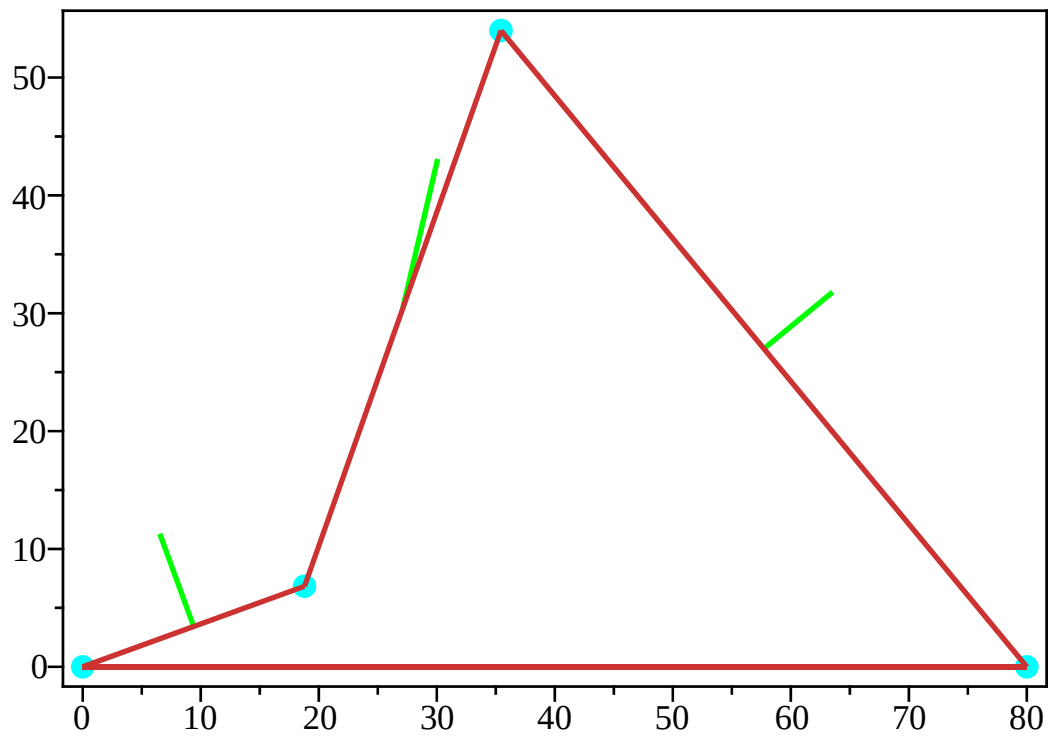
G4_pos_y:= 26.99362348

G3_pos_x:= 27.11814053

G3_pos_y:= 30.41382491

VG3x:= 147.8168778

VG3y:= 633.8576756



Calcolo delle accelerazioni

```
> ABx;  
ABy := eval(u_2_pu[1],[yB=u_4[1] , xC=u_4[2], yC=u_4[3] ] );  
ACx := eval(u_2_pu[2],[yB=u_4[1] , xC=u_4[2], yC=u_4[3] ] );  
ACy := eval(u_2_pu[3],[yB=u_4[1] , xC=u_4[2], yC=u_4[3] ] );
```

-32975.62461

ABy:= -12002.14618

ACx:= -26385.73271

ACy:= -32330.97387


```

> scala_A := 0.0005;
ext_A2_x := G2_pos_x + scala_A * (ABx/2);
ext_A2_y := G2_pos_y + scala_A * (ABy/2);
point(EA2P,ext_A2_x,ext_A2_y);
segment(AC2,[G2P,EA2P]);
ext_A4_x := G4_pos_x + scala_A * (ACx/2);
ext_A4_y := G4_pos_y + scala_A * (ACy/2);
point(EA4P,ext_A4_x,ext_A4_y);
segment(AC4,[G4P,EA4P]);
ext_A3_x := G3_pos_x + scala_A * (ABx + (ACx - ABx)/2 );
ext_A3_y := G3_pos_y + scala_A * (ABy + (ACy - ABy)/2);
point(EA3P,ext_A3_x,ext_A3_y);
segment(AC3,[G3P,EA3P]);
quadri := quadri union {AC2(color='red',thickness='3')};
quadri := quadri union {AC4(color='red',thickness='3')};
quadri := quadri union {AC3(color='red',thickness='3')};
draw(quadri);

```

scala_A:= 0.0005

ext_A2_x:= 1.153020060

ext_A2_y:= 0.419664882

EA2P

AC2

ext_A4_x:= 51.12478114

ext_A4_y:= 18.91088001

EA4P

AC4

ext_A3_x:= 12.27780120

ext_A3_y:= 19.33054489

EA3P

AC3

